

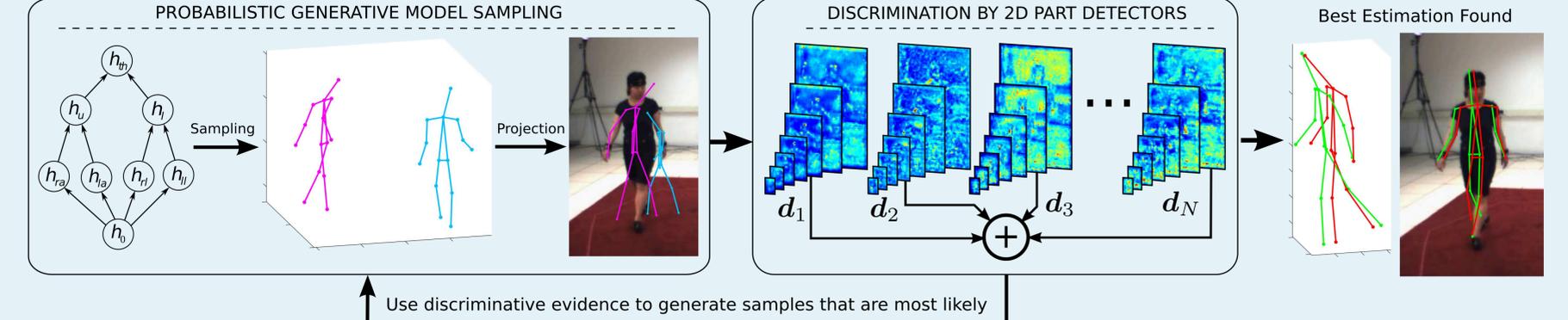
**PROBLEM:**  
 Retrieval of a 2D and 3D Human Pose from a single image

**STATE-OF-THE ART LIMITATIONS:**

- Use of temporal information or background subtraction
- Unrealistic assumption of good 2D input

**CONTRIBUTIONS:**

- Novel probabilistic generative model for 3D Human Motion
- Bayesian framework for joint inference of 2D and 3D pose



**PROBABILISTIC GENERATIVE MODEL SAMPLING**

**DISCRIMINATION BY 2D PART DETECTORS**

Best Estimation Found

Use discriminative evidence to generate samples that are most likely

**Problem Definition**

**GIVEN:**

- Input Image
- Camera Focal Length  $\alpha$

**WE WANT TO RETRIEVE:**

- Both the 2D and 3D pose of the subject in the input image

**Bayesian Formulation**

- Image evidence given body configuration

$$p(D | L) = \prod_{i=1}^N p(d_i | l_i)$$

Image Evidence  $\leftarrow$  2D Pose  $\leftarrow$  3D Pose

- Consider 2D to be projection of true 3D model generated by smaller latent model

$$p(X | D) \propto p(H) p(X | H) \prod_{i=1}^N (p(d_i | l_i) p(l_i | x_i))$$

Latent Space  $\leftarrow$  3D Pose

generative      discriminative

**Generative model reduces search space during inference**

**Discriminative 2D detectors enforce consistency of the 3D pose with the image evidence**

**Discriminative 2D Part Detectors [29]**

- Smooth response good for inference
- Scale estimated from depth with  $\beta$ :  
 $\text{Part scale} \leftarrow s_i^{-1} = \alpha^{-1} \beta z_i \rightarrow \text{Part depth} \rightarrow \text{Focal length}$
- Weighted based on usefulness for 3D pose estimation
- Score interpreted as log-likelihood

$$\log p(L | D) \approx \text{score}(L) = \sum_{i=1}^N k_i d_i(u_i, v_i, s_i)$$

Detector at scale space coordinates  $\rightarrow$  Relative weighting

**Latent Generative Model**

- Learns compression function:

$$3D \text{ Poses} \leftarrow \phi(X^L) : \mathcal{X}^L \rightarrow \mathcal{H} \text{ Latent Space}$$

- 3D Poses are discretized
- Directed Acyclic Graph allows efficient dynamic programming:

Compression Function:  $\phi(X^L) = \arg \max_H p(X^L, H)$

Decompression Function:  $\phi^{-1}(H) = \arg \max_{X^L} p(X^L, H)$

**Parameter Learning ( $k_i, \beta$ )**

- Parameters serve to combine detectors with latent model
- Human symmetry exploited to reduce needed parameters
- Optimized on randomly generated negatives

$$\arg \max_{k, \beta} \log \mathbb{E}(\text{score}(L^+)) - \log \mathbb{E}(\text{score}(L^-))$$

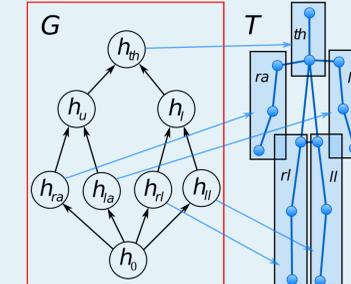
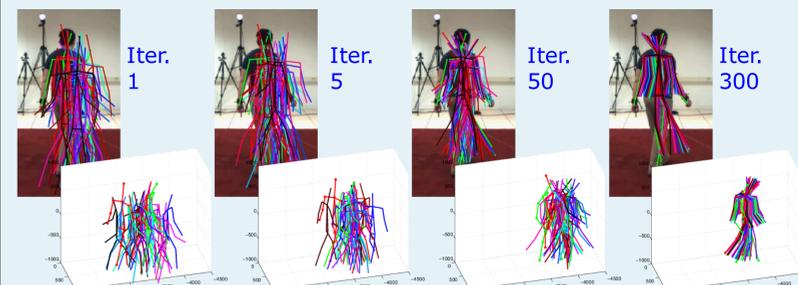
**Inference**

$$\langle X^* \rangle = \arg \max_X \prod_{i=1}^N p(d_i | l_i) p(l_i | x_i) p(X | H) p(H)$$

- 3D Pose consists of global transformation and local deformation
- Treated as global optimization problem (using CMA-ES [10]):

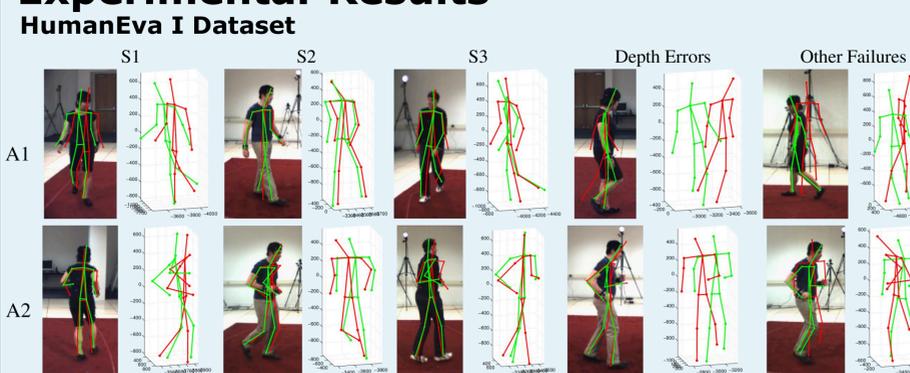
$$\arg \max_{R, t, H} \text{score}(\text{proj}_{R, t}(\phi^{-1}(H))) + \log(p(\phi^{-1}(H), H))$$

$k_i$  values

**Experimental Results**

**HumanEva I Dataset**



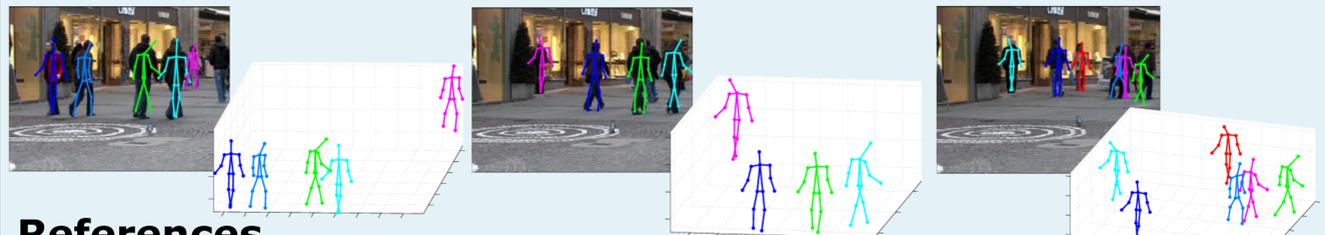
**Walking (A1, C1)**

	S1	S2	S3
Ours	65.1 (17.4)	48.6 (29.0)	73.5 (21.4)
[29] (evaluates fewer frames)	99.6 (42.6)	108.3 (42.3)	127.4 (24.0)
[3] (tracking)	89.3	108.7	113.5
[7] (tracking)	-	107 (15)	-
[6] (background subtraction)	38.2 (21.4)	32.8 (23.1)	40.2 (23.2)

**Jogging (A2, C1)**

	S1	S2	S3
Ours	74.2 (22.3)	46.6 (24.7)	32.2 (17.5)
[29] (evaluates fewer frames)	109.2 (41.5)	93.1 (41.1)	115.8 (40.6)
[6] (background subtraction)	42.0 (12.9)	34.7 (16.6)	46.4 (28.9)

**TUD Stadmitte**



**References**

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