

UNDERSTANDING HUMAN-CENTRIC IMAGES

From Geometry to Fashion

Edgar Simo-Serra

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MOTIVATION

















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Lots of information can be obtained from a single image

Location, context, roles, relationships, ...

Prior knowledge is necessary

Must build frameworks from the ground up

This thesis is an effort towards higher level image understanding

Overview

Feature Point Descriptors

Deformation and Light Invariant (DaLI) Descriptor

Deep Convolutional Neural Network Descriptors

Generative 3D Human Pose Models

Linear Latent Models

Directed Acyclic Graphs

Geodesic Finite Mixture Models

3D Human Pose Estimation

3D Pose Estimation from Noisy Observations

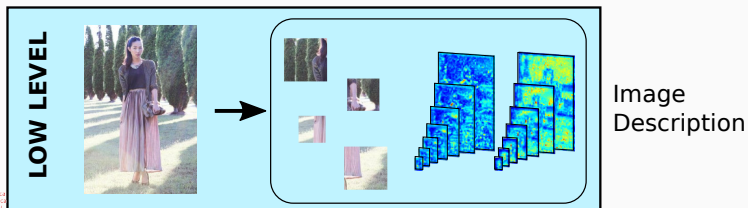
Joint 2D and 3D Pose Estimation

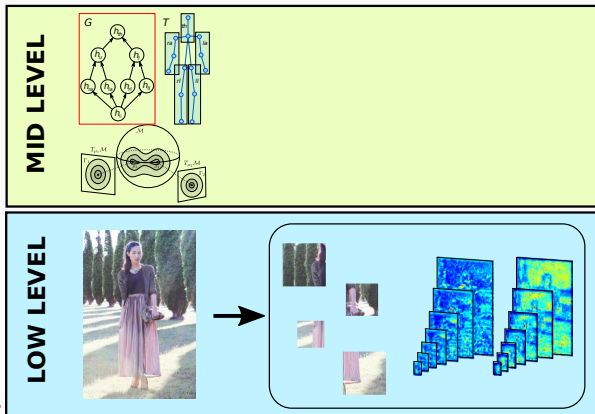
Fashion Understanding

Semantic Segmentation of Clothing

Modelling Fashionability

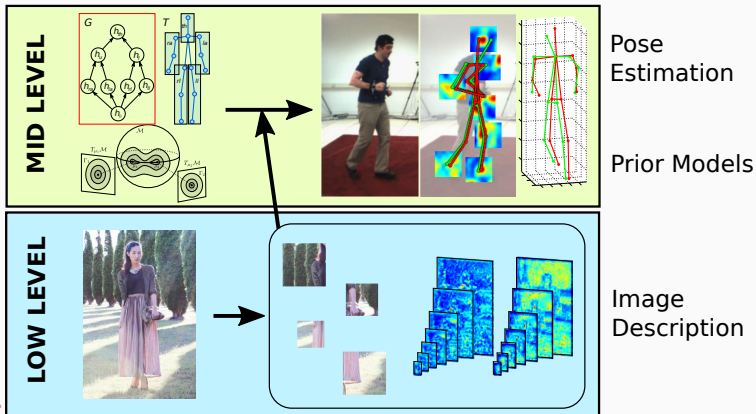
Conclusions



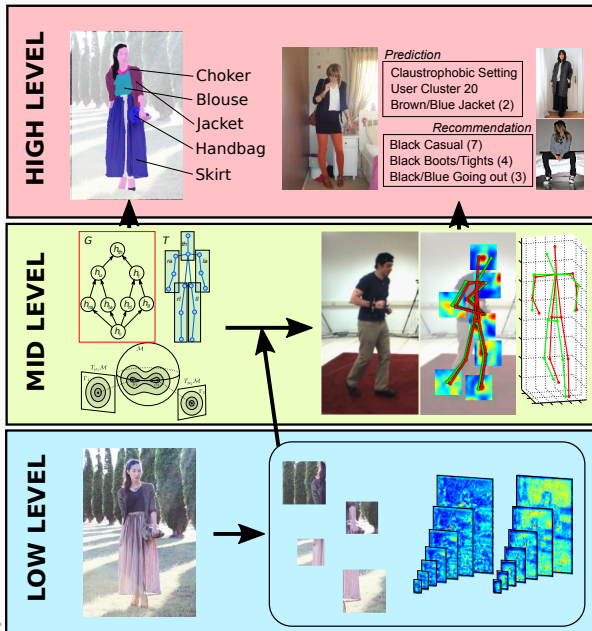


Prior Models

Image Description



OVERVIEW



Fashion
Understanding

Semantic
Segmentation

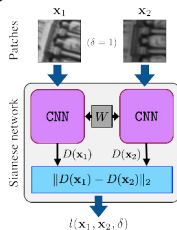
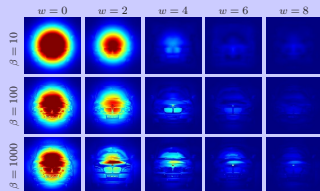
Pose
Estimation

Prior Models

Image
Description

FEATURE POINT DESCRIPTORS

Deformation and Light Invariant (DaLI) Descriptor



Deep Convolutional Neural Network Descriptors

DEFORMATION AND LIGHT INVARIANT (DALI) DESCRIPTOR

Problem: matching points of interest under:

Non-rigid deformations

Photometric changes

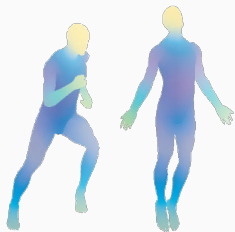


Diffusion of heat for 3D mesh matching

Invariant to isometries

Solution is given by **Heat Kernel Signature** [1]

Time interval corresponds to globalness of the description



¹J. Sun, M. Ovsjanikov, L. Guibas. A concise and provably informative multi-scale signature based on heat diffusion. In Eurographics Symposium on Geometry Processing, 2009.

INVARIANCE TO DEFORMATION

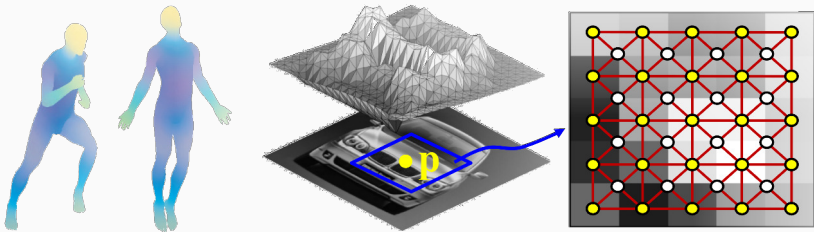
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Embed the image as a 3D surface to apply to images



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INVARIANCE TO DEFORMATION

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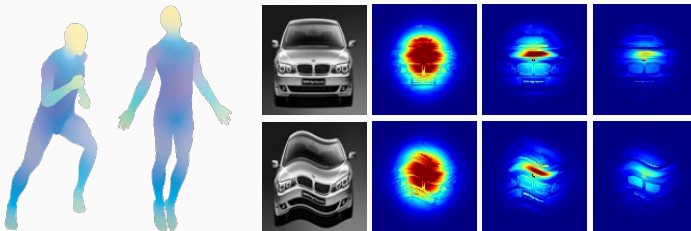
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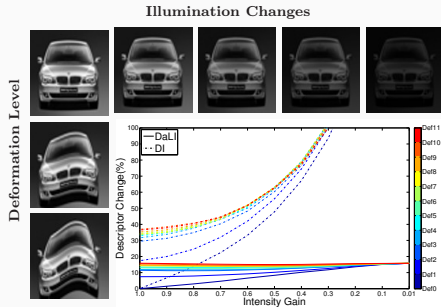
Heat diffusion along the surface is used as a descriptor



¹J. Sun, M. Ovsjanikov, L. Guibas. A concise and provably informative multi-scale signature based on heat diffusion. In Eurographics Symposium on Geometry Processing, 2009.

HKS is sensitive to scale (illumination)

Use Fast Fourier Transform to gain invariance to scale [2]



²M. Bronstein, I. Kokkinos. Scale-invariant heat kernel signatures for non-rigid shape recognition. In CVPR, 2010.

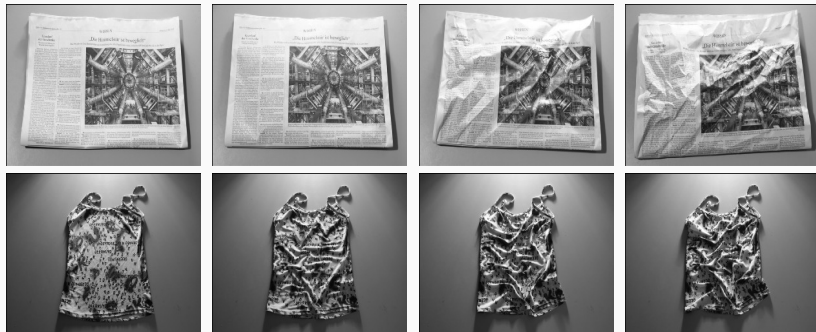
New deformation and illumination dataset

12 objects, 4 deformation levels, 4 illumination levels

Manual annotation of correspondences

Deformation Level

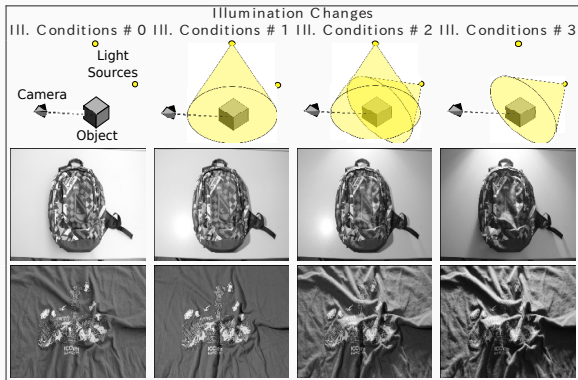
Deform. Level # 0 Deform. Level # 1 Deform. Level # 2 Deform. Level # 3



New deformation and illumination dataset

12 objects, 4 deformation levels, 4 illumination levels

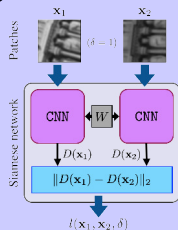
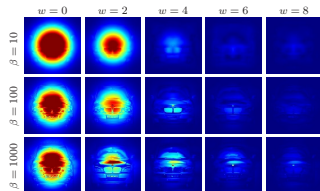
Manual annotation of correspondences



DaLI outperforms all, especially in illumination

Descriptor	Deformation	Illumination	Deformation+ Illumination
DaLI-PCA	67.425	85.122	68.368
DaLI	70.577	89.895	72.912
DAISY	67.373	75.402	66.197
SIFT	55.822	60.760	53.431
LIOP	58.763	60.014	52.176
Pixel Diff.	54.714	65.610	54.382
NCC	38.643	62.042	41.998
GIH	37.459	28.556	31.230

Deformation and Light Invariant (DaLI) Descriptor



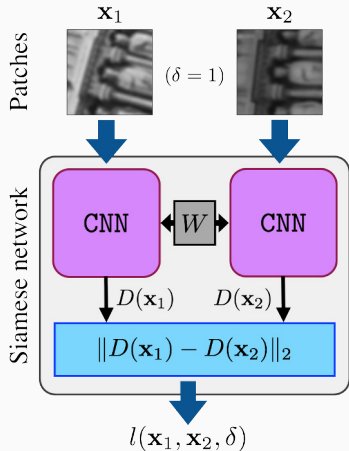
Deep Convolutional Neural Network Descriptors

SIAMESE NETWORKS

Learn using pairs of patches jointly

Minimize distance for "same" patches, maximize for "different" patches

Need to use all the tricks to get good performance



Implemented in Torch7 (Lua, LeCun et al.)

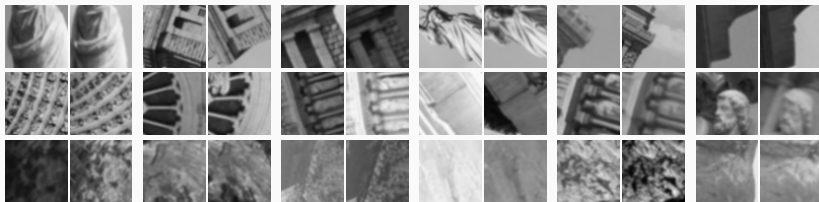
INPUT: 64x64 patch

3 Convolutional layers, 46,272 parameters

1. 32x7x7 Kernel, Tanh, 2x pooling, normalization
2. 64x6x6 Kernel, Tanh, 3x pooling, normalization
3. 128x5x5 Kernel, Tanh, 4x pooling

OUTPUT: 128 dimension vector

Learn on Structure from Motion dataset
Ground truth created by using 3D structure

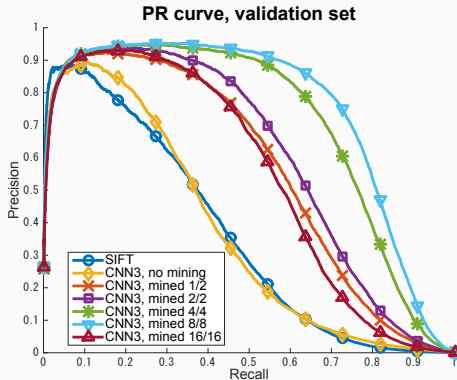


Sampling approach for negatives/positives

10^6 positives, 10^{12} negatives

Large amounts of mining

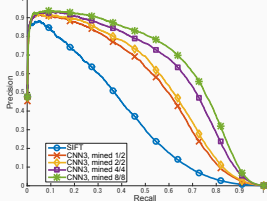
Essential for performance



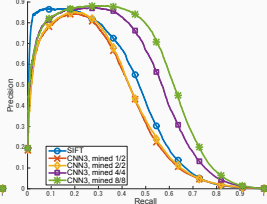
RESULTS

Train	Test	SIFT	CNN3	PR AUC Increase
LY+YOS	ND	0.349	0.667	91.1%
LY+ND	YOS	0.425	0.545	28.2%
YOS+ND	LY	0.226	0.608	169.0%

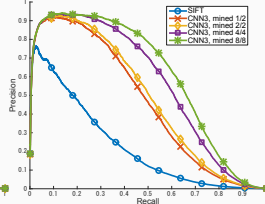
PR curve, training LY+YO, test ND



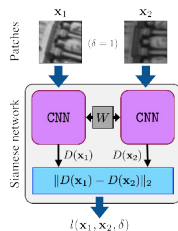
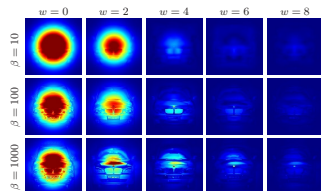
PR curve, training LY+ND, test YO



PR curve, training YO+ND, test LY



Deformation and Light Invariant (DaLI) Descriptor



Deep Convolutional Neural Network Descriptors

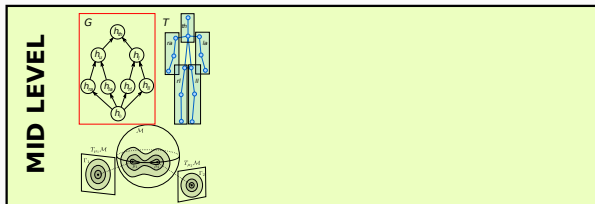
SIFT is ubiquitous in computer vision

Better alternatives out there (DAISY, DaLI, ...)

Alternative descriptions can be complementary

Trend to move away from hand-crafted features to learnt features continues

3D HUMAN POSE MODELS



Prior Models

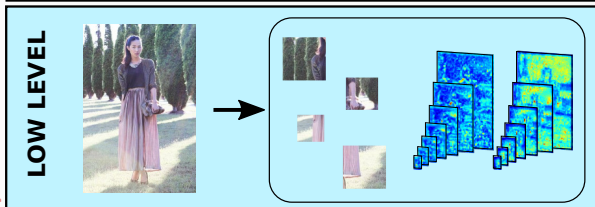
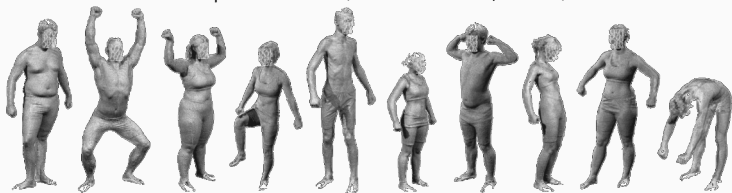
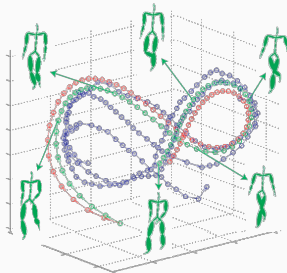
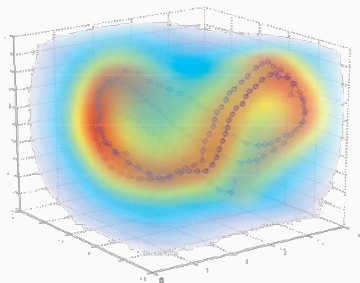


Image Description

Shape Models (Hasler et al., 2009)



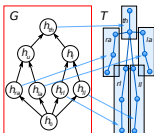
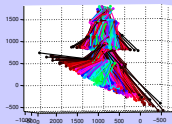
GPDM Models (Wang et al., 2005)



Overview of different generative 3D human pose models

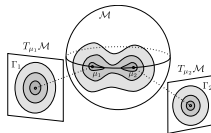
Model	Complexity	Scales?	Consistent?	PDF?
GMM	Low	Yes	No	Yes
PGA	Low	Yes	Yes	No
GPLVM	Low	No	No	Yes
GPDM	Medium	No	No	Yes
hGPLVM	Medium	No	No	Yes
CRBM	High	Yes	No	Yes
GCMFA	High	No	No	Yes
PCA	Low	Yes	No	No
DAG	Medium	Yes	No	Yes
GFMM	Low	Yes	Yes	Yes

Linear Latent Model (PCA)



Directed Acyclic Graphs (DAG)

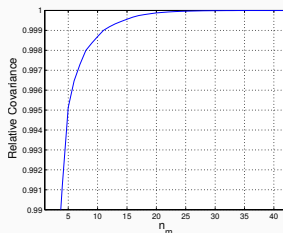
Geodesic Finite Mixture Models (GFMM)



Represent pose as a linear combination of deformation bases

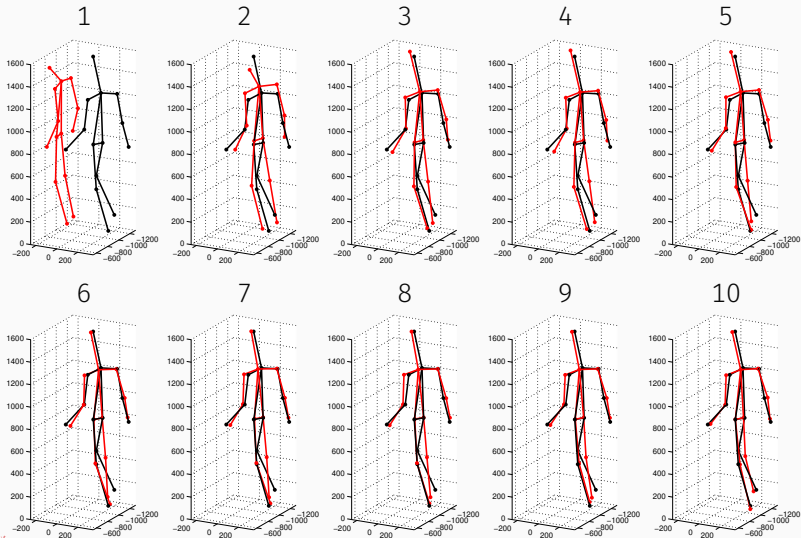
$$\mathbf{x} = \mathbf{x}_0 + \sum_{i=1}^{n_m} \alpha_i \mathbf{q}_i = \mathbf{x}_0 + \mathbf{Q}\boldsymbol{\alpha}$$

Bases found by computing SVD on the covariance of training data
 n_m eigenvectors corresponding to largest eigenvalues as basis

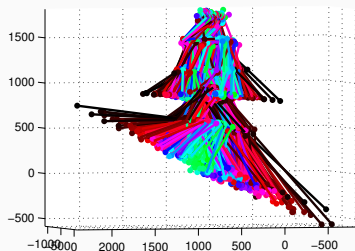


LINEAR LATENT MODELS (PCA)

Dimension of the Latent Space n_m

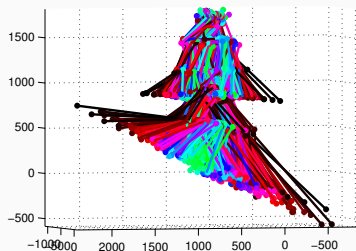


LINEAR LATENT MODELS (PCA)



Very fast to both train and use

Linear formulation



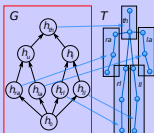
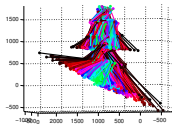
Very fast to both train and use

Linear formulation

Not probabilistic

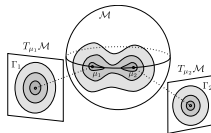
Can generate non-anthropomorphic poses

Linear Latent Model (PCA)



Directed Acyclic Graphs (DAG)

Geodesic Finite Mixture Models (GFMM)

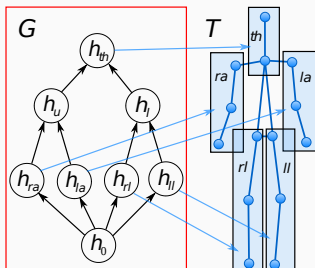


DIRECTED ACYCLIC GRAPHS (DAG)

Model pose with a graphical model

Probabilistically encode plausible configurations

Directed Acyclic Graph allows for dynamic programming

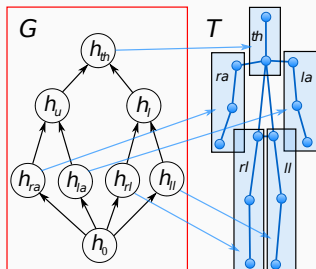


DIRECTED ACYCLIC GRAPHS (DAG)

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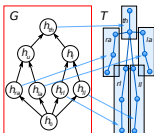
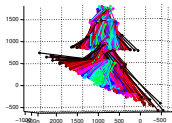
Poses discretized with k-means clustering

Discrete locations associated with latent states

Learnt using maximum likelihood

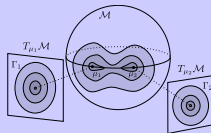
Efficient functions that map from latent space to pose and back

Linear Latent Model (PCA)



Directed Acyclic Graphs (DAG)

Geodesic Finite Mixture Models
(GFMM)

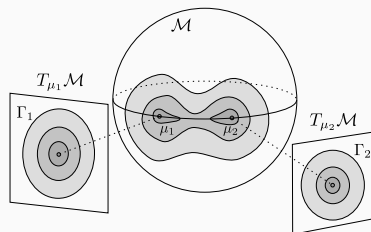


Model Probability Density Function (PDF) of data on a manifold

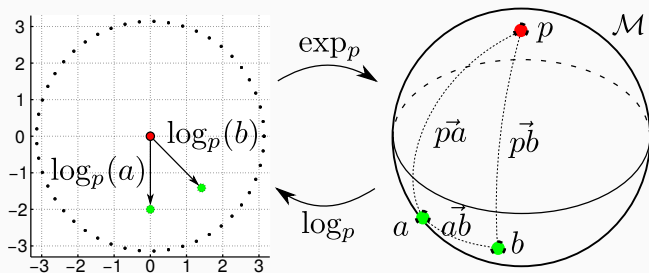
Fully unsupervised algorithm

Efficient implementation

One tangent space per cluster



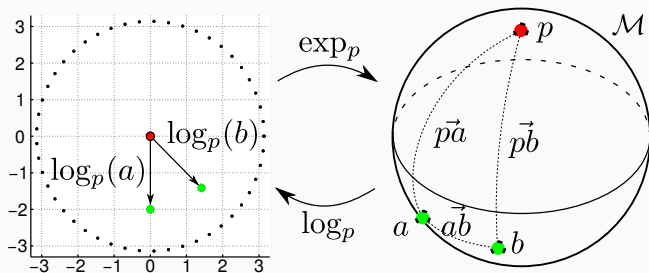
Geodesic distance between two points on a manifold is the shortest distance along the manifold



Geodesic distance between two points on a manifold is the shortest distance along the manifold

Tangent space is a local approximation of a manifold that is a Euclidean space

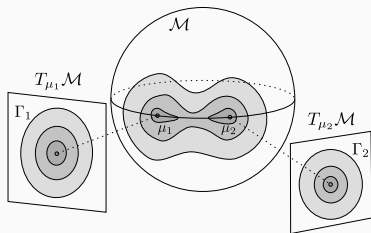
logarithm and exponential map project to and from a tangent space respectively



Expectation-Maximization algorithm

Minimum Message Length used to determine number of clusters

Random initialization with large amount of clusters



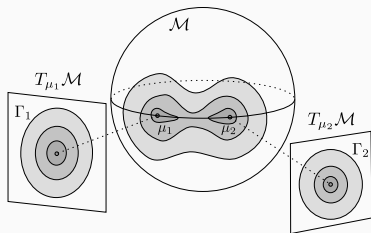
Expectation-Maximization algorithm

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Random initialization with large amount of clusters

Expectation

Data softly assigned to clusters



Expectation-Maximization algorithm

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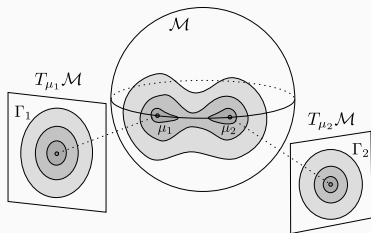
Expectation

Data softly assigned to clusters

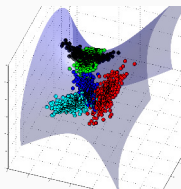
Maximize probability with tangent spaces

Mean estimated on the manifold using the **geodesic mean**

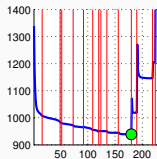
Covariance estimated on the **tangent space** in closed form



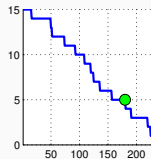
RESULTS - SYNTHETIC



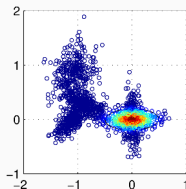
Input



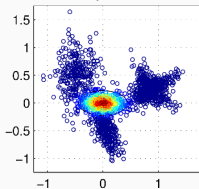
Cost



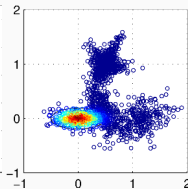
Clusters



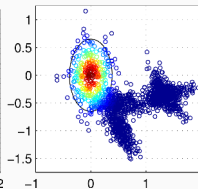
Cluster #1



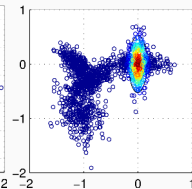
Cluster #2



Cluster #3

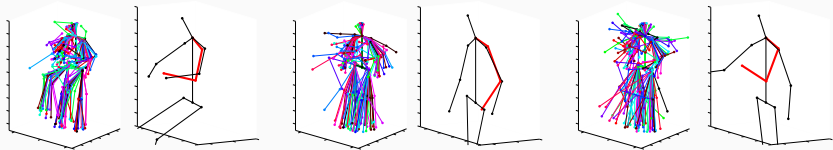


Cluster #4



Cluster #5

Regression gives another GFMM

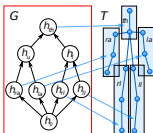
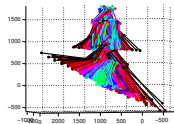


Scenario 1

Scenario 2

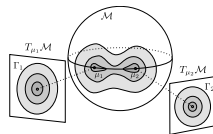
Scenario 3

Linear Latent Model (PCA)



Directed Acyclic Graphs (DAG)

Geodesic Finite Mixture Models
(GFMM)



Overview of different generative 3D human pose models

Model	Complexity	Scales?	Consistent?	PDF?
PCA	Low	Yes	No	No
DAG	Medium	Yes	No	Yes
GFMM	Low	Yes	Yes	Yes

Many different ways to model the pose

Each models has different strengths/weaknesses

Exploiting known properties is beneficial

Overview of different generative 3D human pose models

Model	Complexity	Scales?	Consistent?	PDF?
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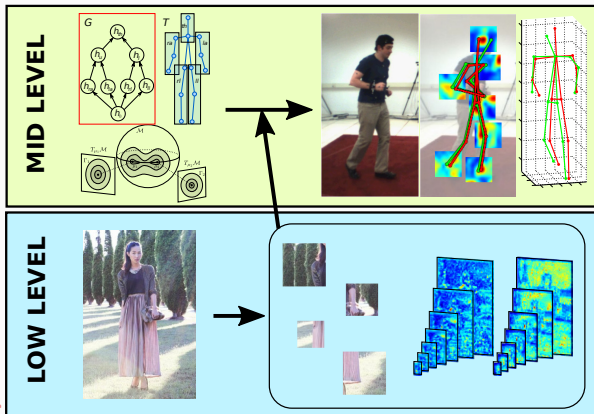
Many different ways to model the pose

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Exploiting known properties is beneficial

Now to models in action!

3D HUMAN POSE ESTIMATION



Pose Estimation

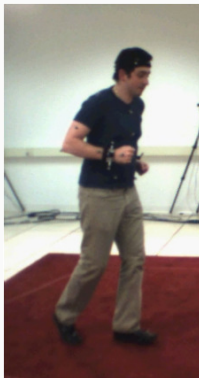
Prior Models

Image Description

GIVEN:

Single input image

Internal calibration A



PROBLEM DEFINITION

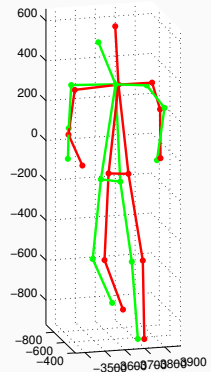
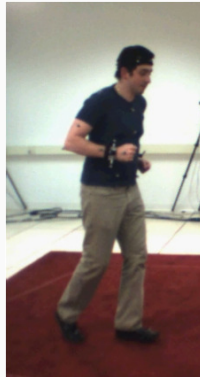
GIVEN:

Single input image

Internal calibration A

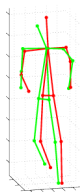
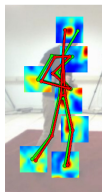
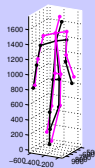
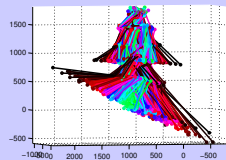
OBJECTIVE:

Retrieve 3D pose



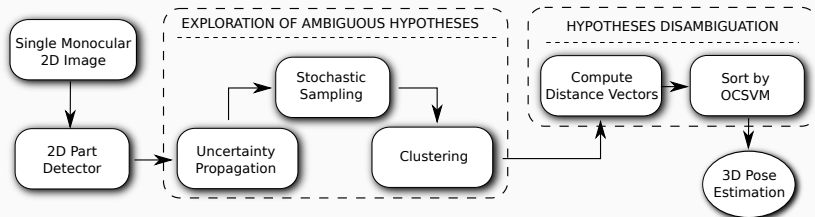
3D POSE ESTIMATION FROM NOISY OBSERVATIONS

Single Image 3D Human Pose Estimation from Noisy Observations

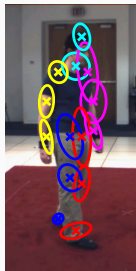
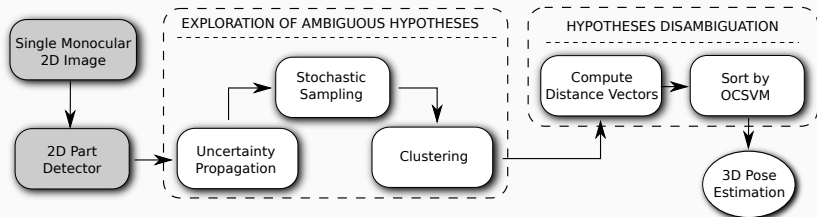


A Joint Model for 2D and 3D Pose Estimation from a Single Image

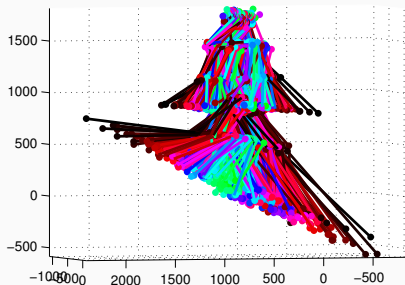
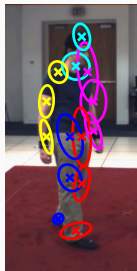
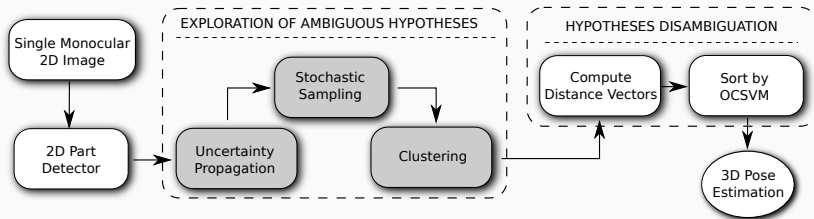
3D POSE ESTIMATION FROM NOISY OBSERVATIONS



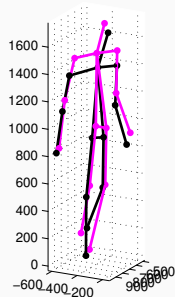
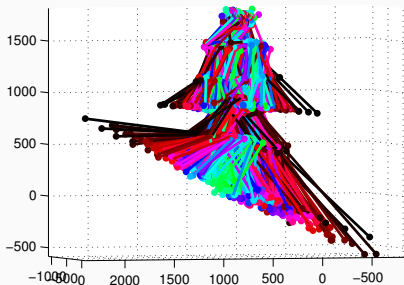
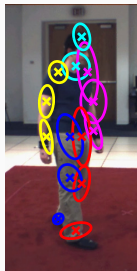
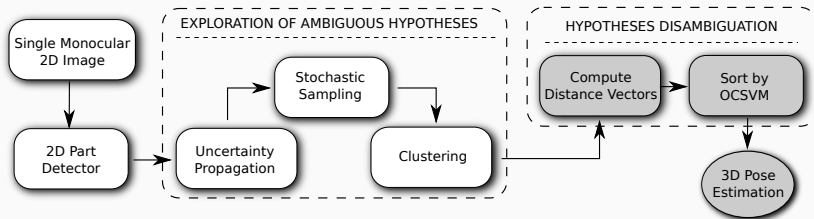
3D POSE ESTIMATION FROM NOISY OBSERVATIONS



3D POSE ESTIMATION FROM NOISY OBSERVATIONS



3D POSE ESTIMATION FROM NOISY OBSERVATIONS



Projective Linear Deformation Model

Camera projection can be written as a linear equation

$$Mx = 0$$

Projective Linear Deformation Model

Camera projection can be written as a linear equation

Principal component analysis is also a linear equation

$$Mx = 0$$

$$x = x_0 + Q\alpha$$

Projective Linear Deformation Model

Camera projection can be written as a linear equation

Principal component analysis is also a linear equation

Rank deficient system

$$\left. \begin{array}{l} Mx = 0 \\ x = x_0 + Q\alpha \end{array} \right\} \implies MQ\alpha + Mx_0 = 0$$

Projective Linear Deformation Model

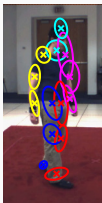
Camera projection can be written as a linear equation

Principal component analysis is also a linear equation

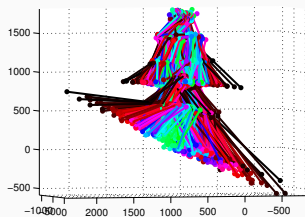
Rank deficient system

$$\left. \begin{array}{l} Mx = 0 \\ x = x_0 + Q\alpha \end{array} \right\} \implies MQ\alpha + Mx_0 = 0$$

2D Gaussians propagated through linear system to poses



$$\mu_\alpha = -(MQ)^\dagger Mx_0$$
$$\Sigma_\alpha = \frac{\delta\alpha}{\delta\mu} \Sigma_\mu \left(\frac{\delta\alpha}{\delta\mu} \right)^\top$$



G. Truth



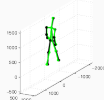
S1, Walk

Detection



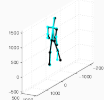
9.8 ± 5.3 px

Opt. PCA



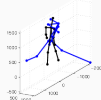
24.8mm

Best Rec.



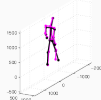
46.6mm

Best Err.



805.0mm

Ours



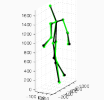
55.3mm



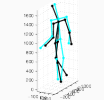
S2, Walk



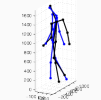
13.7 ± 5.2 px



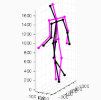
22.1mm



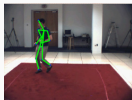
102.4mm



284.5mm



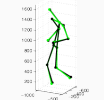
102.4mm



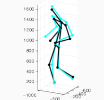
S2, Jog



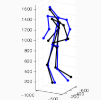
13.0 ± 8.8 px



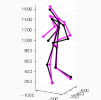
15.4mm



68.8mm



157.3mm



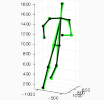
68.8mm



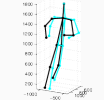
S3, Jog



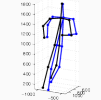
17.5 ± 13.0 px



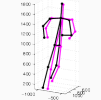
26.3mm



72.6mm

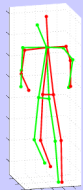
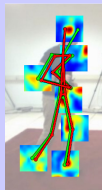
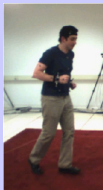
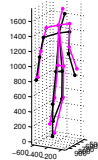
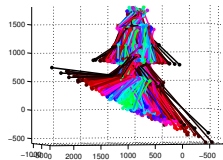


105.3mm



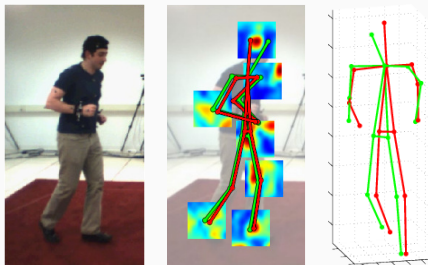
89.5mm

Single Image 3D Human Pose Estimation from Noisy Observations



A Joint Model for 2D and 3D Pose Estimation from a Single Image

Propose single framework for 2D and 3D
Probabilistic extendible framework



Consider image evidence to be independent for each part:

$$p(D | L) = \prod_{i=1}^N p(d_i | l_i)$$

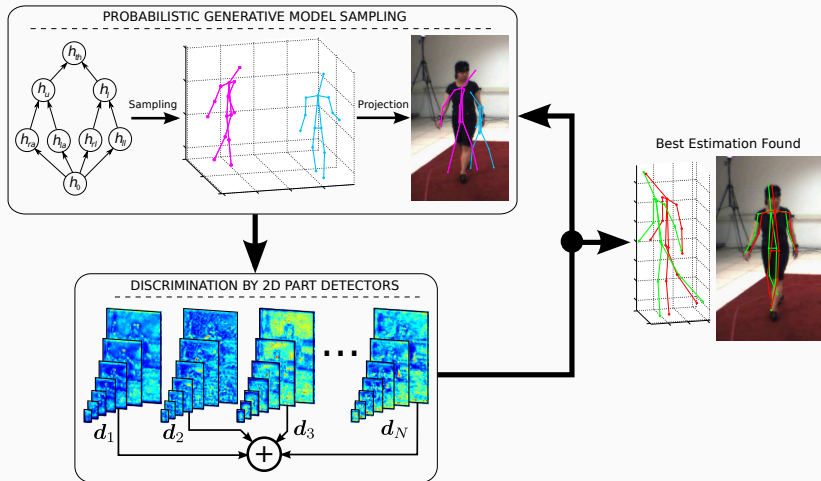
Consider image evidence to be independent for each part:

$$p(D | L) = \prod_{i=1}^N p(d_i | l_i)$$

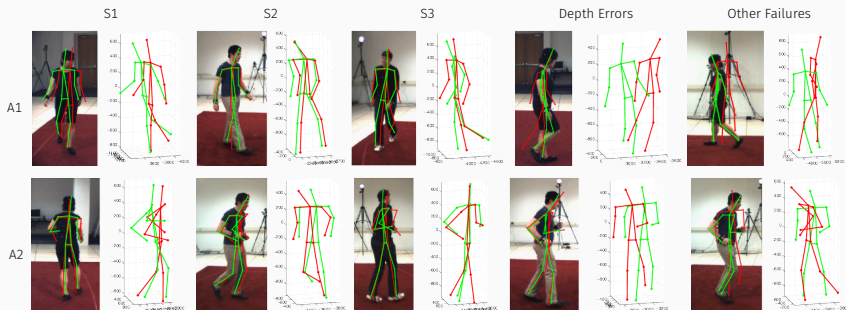
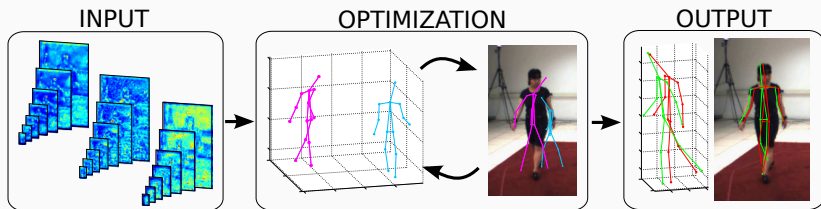
Bayes' rule and consider $p(L) = p(L | X) p(X | H) p(H)$

$$p(X | D) \propto \underbrace{p(H) p(X | H)}_{\text{generative}} \underbrace{\prod_{i=1}^N (p(d_i | l_i) p(l_i | x_i))}_{\text{discriminative}}$$

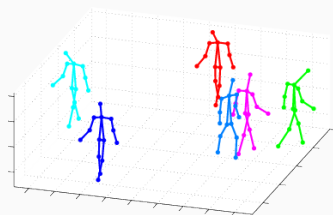
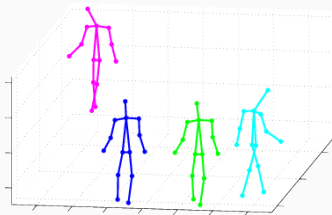
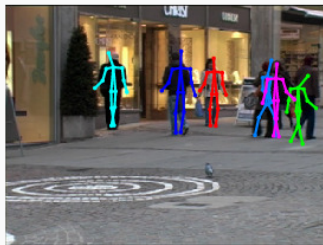
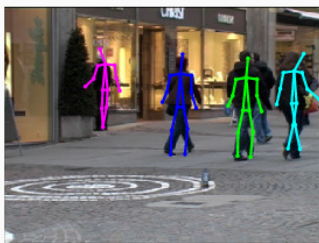
BAYESIAN FORMULATION



RESULTS - HUMANEVA



RESULTS - TUD STADMITTE



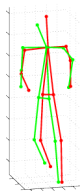
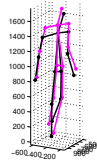
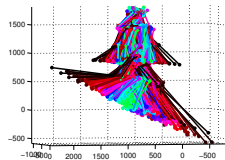
	Walking (A1,C1)		
	S1	S2	S3
Joint Model	65.1 (17.4)	48.6 (29.0)	73.5 (21.4)
Noisy Observations	99.6 (42.6)	108.3 (42.3)	127.4 (24.0)
[1] (tracking)	89.3	108.7	113.5
[2] (tracking)	-	107 (15)	-
[3] (background subtraction)	38.2 (21.4)	32.8 (23.1)	40.2 (23.2)
	Jogging (A2,C1)		
	S1	S2	S3
Joint Model	74.2 (22.3)	46.6 (24.7)	32.2 (17.5)
Noisy Observations	109.2 (41.5)	93.1 (41.1)	115.8 (40.6)
[3] (background subtraction)	42.0 (12.9)	34.7 (16.6)	46.4 (28.9)

¹ M. Andriluka, S. Roth, B. Schiele. Monocular 3d pose estimation and tracking by detection. In CVPR, 2010.

² B. Daubney, X. Xie. Tracking 3d human pose with large root node uncertainty. In CVPR, 2011.

³ L. Bo, C. Sminchisescu. Twin Gaussian Processes for Structured Prediction. IJCV, 87(1-2): 28-52, 2010.

Single Image 3D Human Pose Estimation from Noisy Observations



A Joint Model for 2D and 3D Pose Estimation from a Single Image

Single image 3D pose estimation is an ambiguous problem

2D evidence is very unreliable

Strong models necessary for performance

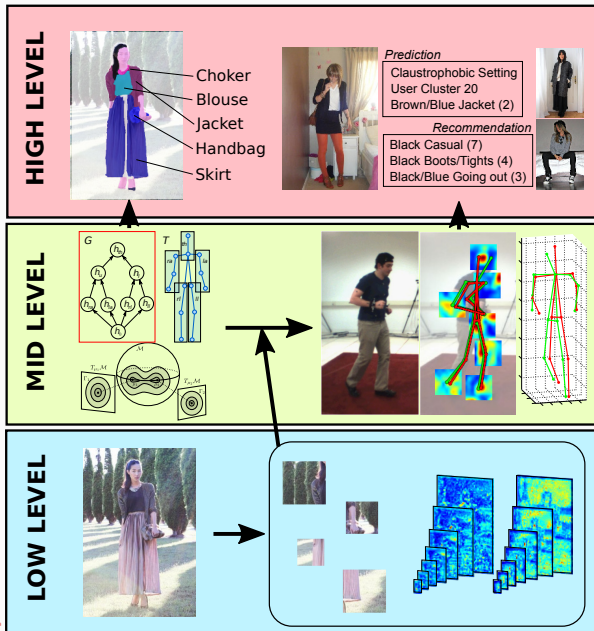
Joint models perform best

- Can exploit information

- Delay decision until the end

FASHION UNDERSTANDING

OVERVIEW



Fashion Understanding

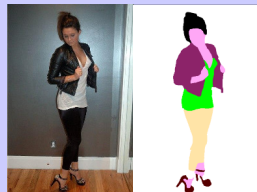
Semantic Segmentation

Pose Estimation

Prior Models

Image Description

Semantic Segmentation of Clothing



Prediction

Claustrophobic Setting
User Cluster 20
Brown/Blue Jacket (2)

Recommendation

Black Casual (7)
Black Boots/Tights (4)
Black/Blue Going out (3)



Modelling Fashionability

CLOTHES PARSING PROBLEM

Semantic segmentation of clothing garments

Large inter and intra class variability

Fine-grained recognition task

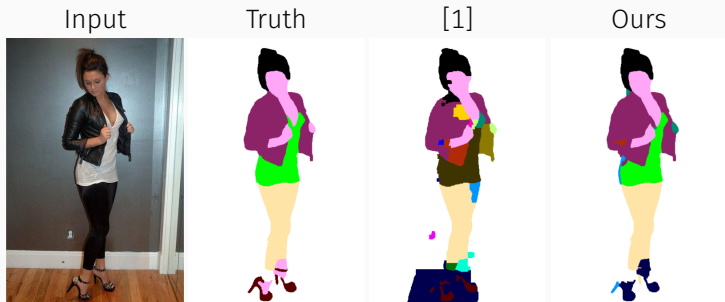


- | | | | | | |
|--------------|----------|------------|-------------|----------|---------|
| □ background | ■ heels | ■ blazer | ■ stockings | ■ blouse | ■ hat |
| ■ hair | ■ wedges | ■ cardigan | ■ tights | ■ top | ■ purse |
| ■ skin | ■ shoes | ■ jumper | ■ shorts | ■ skirt | ■ belt |

30% over state-of-the-art performance

Novel potentials that exploit the task

Efficient model that dresses the person



¹K. Yamaguchi, H. Kiapour, L.E. Ortiz, T.L. Berg. Parsing clothing in fashion photographs. In CVPR, 2012.

Superpixels labels

$$y_i \in \{1, \dots, C\}$$

Limb segment labels

$$l_p \in \{1, \dots, C\}$$

Unary potentials

- Simple features

- Person Mask

- Clothelets

- Shape features

Pairwise potentials

- Similarity between superpixels

- Limbs

Superpixels labels

$$y_i \in \{1, \dots, C\}$$

Limb segment labels

$$l_p \in \{1, \dots, C\}$$

Unary potentials

- Simple features

- Person Mask

- Clothelets

- Shape features

Pairwise potentials

- Similarity between superpixels

- Limbs

Reduce complexity

More discriminative



Superpixels labels

$$y_i \in \{1, \dots, C\}$$

Limb segment labels

$$l_p \in \{1, \dots, C\}$$

Unary potentials

- Simple features

- Person Mask

- Clothelets

- Shape features

Pairwise potentials

- Similarity between superpixels

- Limbs

2D Pose Detector (Yang and Ramanan, CVPR 2011)

Problem specific



Superpixels labels

$$y_i \in \{1, \dots, C\}$$

Limb segment labels

$$l_p \in \{1, \dots, C\}$$

Unary potentials

Simple features

Person Mask

Clothelets

Shape features

Pairwise potentials

Similarity between superpixels

Limbs

Color, texture, and location histograms (Yamaguchi et al., CVPR 2012)



Superpixels labels

$$y_i \in \{1, \dots, C\}$$

Limb segment labels

$$l_p \in \{1, \dots, C\}$$

Unary potentials

Simple features

Person Mask

Clothelets

Shape features

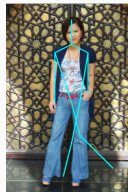
Pairwise potentials

Similarity between superpixels

Limbs

Foreground/background segmentation by CPMC (Carreira and Sminchisescu, PAMI 2012)

Input



GT



Unary



Superpixels labels

$$y_i \in \{1, \dots, C\}$$

Limb segment labels

$$l_p \in \{1, \dots, C\}$$

Unary potentials

Simple features

Person Mask

Clothelets

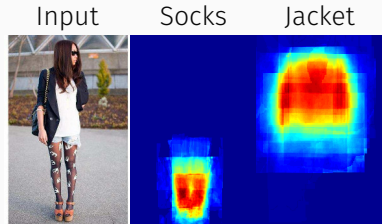
Shape features

Pairwise potentials

Similarity between superpixels

Limbs

Pose-conditioned garment
likelihood



Superpixels labels

$$y_i \in \{1, \dots, C\}$$

Limb segment labels

$$l_p \in \{1, \dots, C\}$$

Unary potentials

- Simple features

- Person Mask

- Clothelets

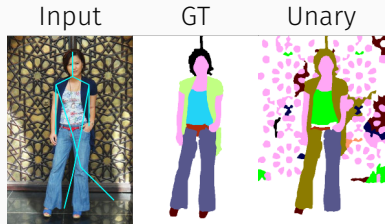
- Shape features

Pairwise potentials

- Similarity between superpixels

- Limbs

Enriched SIFT descriptors with second order pooling (Carreira and Sminchisescu, ECCV 2012)



Superpixels labels

$$y_i \in \{1, \dots, C\}$$

Limb segment labels

$$l_p \in \{1, \dots, C\}$$

Unary potentials

- Simple features

- Person Mask

- Clothelets

- Shape features

Pairwise potentials

- Similarity between superpixels

- Limbs

Shape, color, and texture similarity
(Uijlings et al., 2013)



Superpixels labels

$$y_i \in \{1, \dots, C\}$$

Limb segment labels

$$l_p \in \{1, \dots, C\}$$

Unary potentials

- Simple features

- Person Mask

- Clothelets

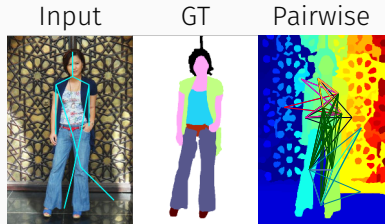
- Shape features

Pairwise potentials

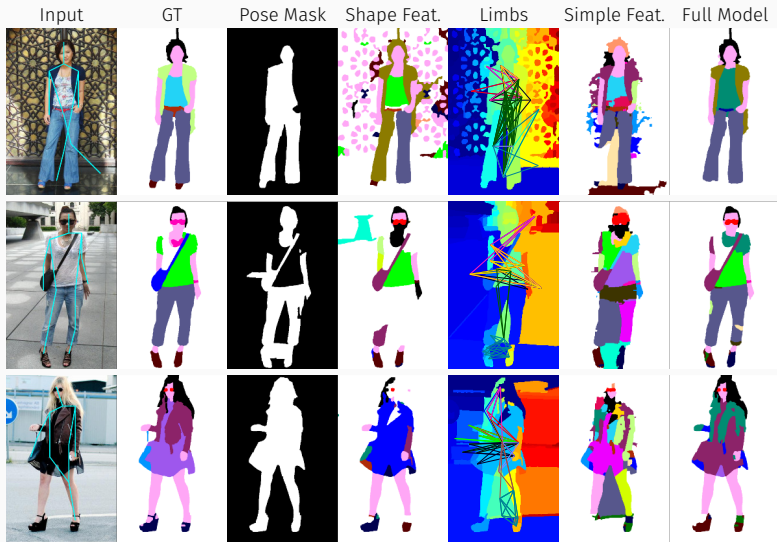
- Similarity between superpixels

Limbs

Connect superpixels to limbs using
2D pose



FULL MODEL



Evaluation on the Fashionista dataset

~700 images

29 and 56 class settings

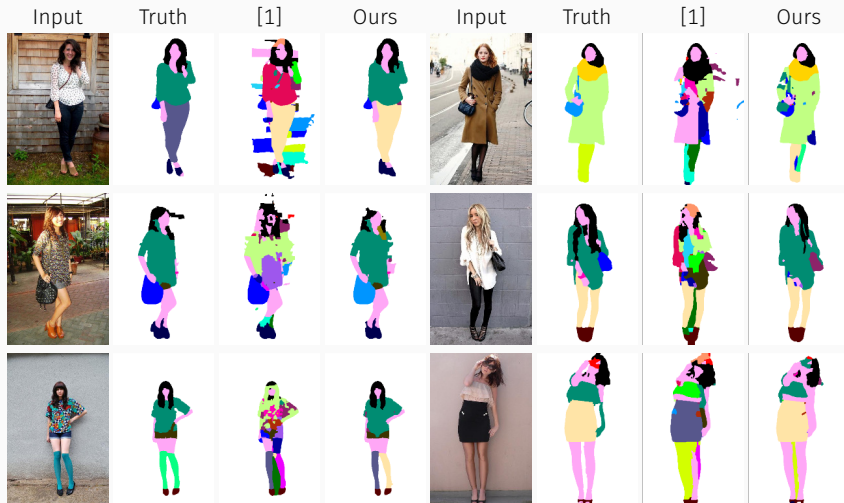
Metric is Jaccard index or Intersection over Union: $\frac{t_p}{t_p + f_p + f_n}$

Method	29 Classes		56 Classes		
	[1]	Ours	[1]	[2]	Ours
Jaccard index	12.32	20.52	7.22	9.22	12.28

¹K. Yamaguchi, H. Kiapour, L.E. Ortiz, T.L. Berg. Parsing clothing in fashion photographs. In CVPR, 2012.

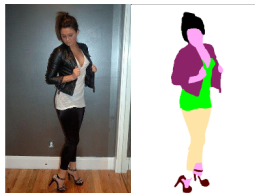
²K. Yamaguchi, H. Kiapour, T.L. Berg. Paper Doll Parsing: Retrieving Similar Styles to Parse Clothing Items. In ICCV, 2013.

RESULTS - QUALITATIVE



¹K. Yamaguchi, H. Kiapour, L.E. Ortiz, T.L. Berg. Parsing clothing in fashion photographs. In CVPR, 2012.

Semantic Segmentation of Clothing



Prediction

Claustrophobic Setting
User Cluster 20
Brown/Blue Jacket (2)



Recommendation

Black Casual (7)
Black Boots/Tights (4)
Black/Blue Going out (3)



Modelling Fashionability

Large novel dataset (144,169 posts!)

Understand and model fashionability

Give fashion advice!



LOS ANGELES, CA

466 FANS

288 VOTES

62 FAVOURITES

TAGS

CHIC

EVERDAY

FALL

COLOURS

WHITE-BOOTS

NOVEMBER 10, 2014

GARMENTS

White Cheap Monday Boots

Chilli Beans Sunglasses

Missguided Romper

Daniel Wellington Watch

COMMENTS

Nice!!

Love the top!

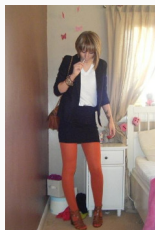
cute

...

Large novel dataset (144,169 posts!)

Understand and model fashionability

Give fashion advice!



Prediction

Claustrophobic Setting
User Cluster 20
Brown/Blue Jacket (2)



Recommendation

Black Casual (7)
Black Boots/Tights (4)
Black/Blue Going out (3)



Miss Grey

Updated on Nov 16, 2014

Date

Photo



Pointed Toe Suede Boots MIAMASVIN Boots // buy at miamasvin.net
 Dark Gray Double Breasted Coat MIAMASVIN Coat // buy at miamasvin.net
 Silver Skinny Jeans MIAMASVIN Jeans // buy at miamasvin.net
 Tan Chunky Turtleneck Pullover MIAMASVIN Sweater // buy at miamasvin.net



User Details
 - Followers
 - Location



Post Details
 - Votes
 - Comments
 - Favourites

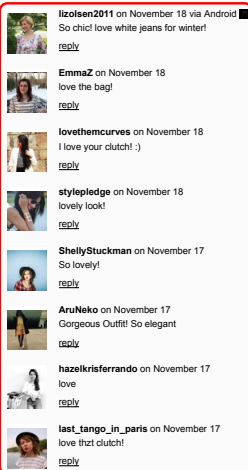


Tags



Colours

Garments



Comments

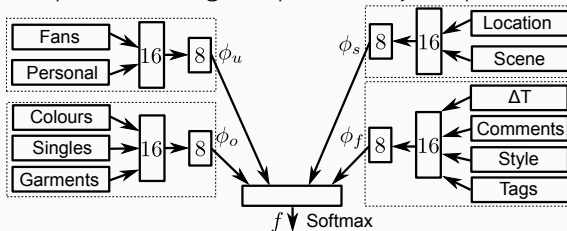
Feature	Dim.	Description
Fans	1	Number of user's fans.
ΔT	1	Time between post creation and download.
Comments	5	Sentiment analysis [1] of comments.
Location	266	Distance from location clusters.
Personal	21	Face recognition attributes.
Style	20	Style of the photography [2].
Scene	397	Output of scene classifier trained on [3].
Tags	209	Bag-of-words with post tags.
Colours	604	Bag-of-words with colour tags.
Singles	121	Bag-of-words with split colour tags.
Garments	1352	Bag-of-words with garment tags.

¹R. Socher, A. Perelygin, J. Wu, J. Chuang, C. D. Manning, A. Y. Ng, C. Potts. Recursive deep models for semantic compositionality over a sentiment treebank. In EMNLP, 2013.

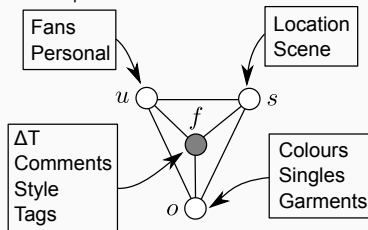
²S. Karayev, A. Hertzmann, H. Winnemoeller, A. Agarwala, T. Darrell. Recognizing image style. In BMVC, 2014.

³J. Xiao, J. Hays, K. A. Ehinger, A. Oliva, A. Torralba. Sun database: Large-scale scene recognition from abbey to zoo. In CVPR, 2010.

Model explicitly user (u), outfit (o), setting (s), and fashionability (f)
 Features compressed using complementary deep networks



CRF Models Relationships between latent states



Model	Acc.	Pre.	Rec.	IOU	L ₁
CRF	29.27	30.42	28.69	17.36	1.46
Deep Net	30.42	31.11	30.26	18.41	1.45
Log. Reg.	23.92	22.54	22.99	12.55	1.91
Baseline	16.28	-	10.00	1.63	2.32
Random	9.69	9.69	9.69	4.99	3.17

Recommendations: MAP estimate from conditional inference



Current Outfit:
Pink Outfit (3)

Recommendations:
Heels (8)
Pastel Shirts/Skirts (8)
Black/Gray Tights/Sweater (5)



Current Outfit:
Pink/Blue Shoes/Dress Shorts (3)

Recommendations:
Black/Gray Tights/Sweater (5)
Black Casual (5)
Black Boots/Tights (5)



Current Outfit:
Pink/Black Misc. (5)

Recommendations:
Pastel Dress (8)
Black/Blue Going out (8)
Black Casual (8)



Current Outfit:
Blue with Scarf (3)

Recommendations:
Heels (8)
Pastel Shirts/Skirts (8)
Black Casual (8)



Current Outfit:
Pink/Blue Shoes/Dress Shorts (3)

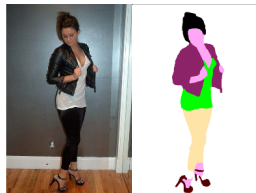
Recommendations:
Black Casual (7)
Black Heavy (3)
Navy and Bags (3)



Current Outfit:
Formal Blue/Brown (5)

Recommendations:
Pastel Shirts/Skirts (9)
Black/Blue Going out (8)
Black Boots/Tights (8)

Semantic Segmentation of Clothing



Prediction

Claustrophobic Setting
User Cluster 20
Brown/Blue Jacket (2)

Recommendation

Black Casual (7)
Black Boots/Tights (4)
Black/Blue Going out (3)



Modelling Fashionability

Fashion is very challenging!

Hard for humans too!

Proper framework is fundamental (CRF, ...)

Model must be tailored to the problem

Potentials must be tailored to the problem

Have to exploit as much information available

Lots of room for improvement



🕒 24 JUNE, 2015 @ 1:26 PM

FASHION | STYLE INSPIRATION | INSTAGRAM

The new Instagram algorithm will help you dress better

Want to know what to wear, how and when? This algorithm can calculate fashionability and tell you whether you've got it, or not...



By Jess Edwards

71

Shares

f SHARE 55

t TWEET 16

p PIN

MOST READ



#MermanHair Is the New #ManBun on Instagram



If new research from the University of Toronto is to be believed, all your common fashion problems can be solved with the help of an algorithm.

Yes, the research team have come up with a **computer system** to determine just how fashionable you are, and help fix the problems preventing you from real sartorial success.

NEW ALGORITHM FOR INSTAGRAM WILL TELL YOU HOW TO DRESS BETTER

For maximum likes.



BY SARAH LINDIG

412
SHARES



SHARE 294



TWEET 104

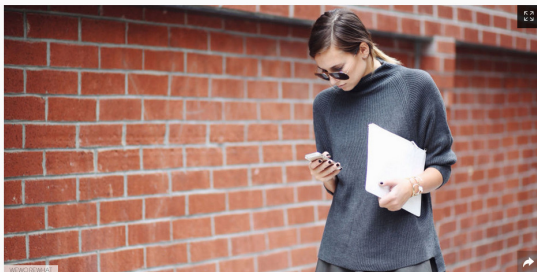


PIN

MOST READ



KARLIE KLOSS SHOWS HOW TO PAIR LEAF & SLIPPERKNEES



If you're anything like us, your Instagram feed is full of carefully framed selfies and snaps of your latest #ootd. (Because, what else?) The app was pretty much made for



Inventan un software que mide tu nivel de estilo

Más sincero que la opinión de tu madre y de tu mejor amiga juntas, este programa puede valorar tu look, criticarlo y ofrecer consejos para mejorarlo

Beatriz Caballero – @bethfevier – Las ocasiones importantes, requieren looks importantes y su aprobación pasa siempre por el vistode la amiga o persona de confianza de turno. Que levante la mano la que no se haya hecho una foto delante del espejo con el modelito escogido o en el probador de su tienda favorita y la haya enviado a ese grupo de *whatsapp*, esperando impacientemente el **veredicto**.

Pero este método, no nos engañemos, tiene fisuras... ¿Es esa amiga realmente sincera? ¿El gusto de tu amiga es el que más prevalece sobre tu propio criterio? ¿Ese grupo de *whatsapp* es realmente *cool* para valorar si ese es tu mejor *outfit* para salir a tu cita o tu nuevo puesto de trabajo? ¿Con tu madre realmente

Vogue Newsletter

 Tu email


He leído y acepto los [Condiciones de uso](#) así como la [Política de protección de datos](#)

Vogue en Facebook

A personas les gusta Vogue España



THIS ALGORITHM JUST SOLVED FASHION

FASHION / 23 JUNE 15 / by KATIE COLLINS

 318 shares
2 comments

Are you ever worried your friends aren't being honest with you about your taste in fashion? Well now you can turn to a computer in order to have your suspicions confirmed, or not, as the case may be. Don't be downcast if it turns out your outfits are not de rigeur, however -- the software can also help you plan a Cher from Clueless-style makeover.

Researchers at the University of Toronto have developed an algorithm that uses a combination of computer vision and



CONCLUSIONS

Feature Point Descriptors

- Deformation and Light Invariant (DaLI) Descriptor

- Deep Convolutional Neural Network Descriptors

Generative 3D Human Pose Models

- Linear Latent Models

- Directed Acyclic Graphs

- Geodesic Finite Mixture Models

3D Human Pose Estimation

- 3D Pose Estimation from Noisy Observations

- Joint 2D and 3D Pose Estimation

Fashion Understanding

- Semantic Segmentation of Clothing

- Modelling Fashionability

Simo-Serra, E., Ramisa, A., Alenyà, G., Torras, C., and Moreno-Noguer, F. Single Image 3D Human Pose Estimation from Noisy Observations. In IEEE Conference on Computer Vision and Pattern Recognition, 2012.

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Simo-Serra, E., Torras, C., and Moreno-Noguer, F. Geodesic Finite Mixture Models. In British Machine Vision Conference, 2014.

Simo-Serra, E., Fidler, S., Moreno-Noguer, F., and Urtasun, R. A High Performance CRF Model for Clothes Parsing. In Asian Conference on Computer Vision, 2014.

Simo-Serra, E., Trulls, E., Ferraz, L., Kokkinos, I., and Moreno-Noguer, F. Fracking Deep Convolutional Image Descriptors. arXiv preprint arXiv:1412.6537, 2014.

Simo-Serra, E., Torras, C., and Moreno-Noguer, F. DaLI: Deformation and Light Invariant Descriptor. International Journal of Computer Vision, 2015.

Simo-Serra, E., Torras, C., and Moreno-Noguer, F. Lie Algebra-Based Kinematic Prior for 3D Human Pose Tracking. In International Conference on Machine Vision and Applications [best paper], 2015.

Simo-Serra, E., Fidler, S., Moreno-Noguer, F., and Urtasun, R. Neuroaesthetics in Fashion: Modeling the Perception of Fashionability. In IEEE Conference on Computer Vision and Pattern Recognition, 2015.

Low to high level overview of human-centric computer vision
Computer Vision and Machine Learning are highly intertwined
Must stay up to date and exploit existing tools
Code is available for most projects [1]

¹<http://www.iri.upc.edu/people/esimo/>

Holistic models - multiple tasks at once

More real world applications

More features from state of the art (deep networks)

Holistic models - multiple tasks at once

More real world applications

More features from state of the art (deep networks)



THANKS

Thanks to my directors, collaborators, friends, family, supporters,
and most importantly...

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and most importantly...



QUESTIONS?

[HTTP://WWW.IRI.UPC.EDU/PEOPLE/ESIMO/](http://www.iri.upc.edu/people/esimo/)